

**RULES GOVERNING ARM SMART (PITCH COUNT) in  
11U, 13U, 15U BOYS & 16U GIRLS, 18U, 22U Men, and CANADA  
CUP**

**Rules Governing the Pitcher**

(Exhibition Play, League Play, Play-Off's, Tournaments, & Championships)

**6.02**

- (1) Any player on the team is eligible to pitch, and there are no restrictions to the number of pitchers a manager may use in a game.
- (2) Pitchers shall be permitted to have 2 appearances in the same calendar day. If a pitcher requires a rest following 1<sup>st</sup> appearance, they cannot return in the same calendar day.
- (3) If a pitcher meets the requirements to pitch on consecutive days and the pitcher does not go over the first daily threshold during game 1, they are permitted to have a 2nd appearance in the same calendar day. Pitchers will not be permitted to exceed the maximum daily allowable number of pitches in any two day period.

Pitchers cannot pitch in 3 games during a day.

Example: A 11U pitcher throws 20 pitches on Day 1. On Day 2, that pitcher is limited to 55 pitches. A 15U pitcher throws 25 pitches on Day 1. On Day 2, that pitcher is limited to 70 pitches. A 22U Men pitcher throws 45 pitches on Day 1. On Day 2, that pitcher is limited to 70 pitches.

- (1) Pitcher cannot pitch 3 consecutive days unless a pitcher's first 2 days combined does not exceed:

11U : 25            15U Boys / 16U Girls : 35  
13U: 30            18U/Canada Cup/Canada Games : 40

If pitcher's day 1 + day 2 exceeds figure above for their division, they require at least 1 days rest.

Pitcher cannot pitch 4 consecutive days. One (1) days rest is needed. A

Pitcher's combined 4 day pitch count cannot exceed:

11U : 105            15U Boys / 16U Girls : 135  
13U: 120            18U/Canada Cup/Canada Games: 150  
21U Women/22U Men: 165

- (2) Pitchers and managers shall follow the following guidelines:

11U	13U	15U Boys 16U Girls	18U Canada Cup Canada Games	22U Men & 21U Women	Rest required
1-25	1-30	1-35	1-40	1-45	None
26-40	31-45	36-50	41-55	46-60	1 day
41-55	46-60	51-65	56-70	61-75	2 days
56-65	61-75	66-80	71-85	76-90	3 days
66-75	76-85	81-95	86-105	91-115	4 days
75	85	95	105	115	Maximum

- (3) The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest starting the next calendar day. Athletes must not exceed the maximum pitch count total for that day.
- (4) Once a player assumes the position of pitcher, they cannot catch for the remainder of the day.
- (5) Pitchers will be permitted to finish the batter if his or her maximum pitch limit has been reached for that calendar day.
  - (A) When a pitcher reaches the maximum number of pitches allowed for a threshold (see table above), he can complete the at-bat without the penalty on days of rest, as long as he does not pitch to another batter. In this situation, the number of pitches corresponding to the threshold reached will be indicated on the pitching log.

The coach or manager needs to acknowledge this to the umpire at this moment prior to the next pitch. Umpire would then notify the scorekeeper.

- B) When the pitcher reaches the maximum number of pitches allowed (75, 85, 95, 105 and 115 pitches) during a day during a batters at-bat, he is allowed to complete the at-bat and must be replaced following that batter.
- (6) Only pitches actually thrown will be included in Pitch Count totals. Automatic balls during an intentional walk do not count towards Pitch Count totals. Example: if during a count of 2 balls - 0 strike, a team signals to the umpire that a batter will receive an intentional walk, only 2 pitches will be counted for pitch count.
- (7) Required Rest shall be defined in "Days" starting at 12:01am and ending at 11:59 pm of the next calendar day.
- (8) If a game continues past 12:01am, those pitches are counted as if pitched prior to midnight. If a game is suspended, when it resumes it is defined as a different day.
- (9) A pitcher who is removed from the mound during a game shall not be permitted to return to pitch in the same game, even if the pitcher is retained in the game at another position.
- (10) Any violation of any part of the pitch count rule, the result is the Head Coach is ejected from the current game and receives an additional game suspension.
- (11) The total number of pitches thrown by an ambidextrous pitcher are counted for the purpose of calculating pitch count, regardless of which arm or combination there-of is throwing.
- (12) When a game is stopped by inclement weather or for any other reason than a mercy rule, that specific game has to be resumed at the point of stoppage. If Pitcher "A" is the starting pitcher of a game and has a pitch count below the first threshold, Pitcher "A" can then be used as a pitcher again for that particular game but considering he will be carrying the number of pitches thrown when the game stopped. This applies for a game that is resumed on the same day or on the next day.

For example, if Pitcher "A" threw 30 pitches at 15U Nationals, he will then be allowed to throw a maximum of 65 pitches when the game resumes. If Pitcher "A" had thrown 36 pitches when the rain started, he would not be eligible to pitch if that game is re-scheduled for the next day as he needs his full day of rest. If the game is resumed during the same day, he can then come back as pitcher while carrying his pitches.

(13) A player playing in a division other than their own age group shall pitch based on the pitch count of the lower aged division.

For example; a 13U playing at 15U is subject to the 13U rules;

a 18U playing at 15U is subject to the 15U rules.

**5.10 (c)** The manager or coach may make a 2<sup>nd</sup> visit to the mound while the same batter is at bat in order to remove the pitcher.

### **IMPORANT PITCHING INFORMATION (ALL MINOR DIVISIONS)**

When the use of a pitcher who is ineligible or about to become ineligible is evident scorekeepers or other officials **MUST** notify the manager or coach of the offending team so that an opportunity for assignment correction may be immediately affected. In the event that a coach deliberately over pitches his pitcher, the result is the Head Coach is ejected from the current game and receives an additional game suspension.

### **INFORMATION ON COMPILING A PITCHER'S - "OUT" RECORD**

An "OUT" is listed against a pitcher's record during HIS ACTIVE ENGAGEMENT ONLY. Although all runners who may be on base upon a pitcher's removal are chargeable to that pitcher in determining won or lost records... ALL OUTS ON THE SAID RUNNERS SHALL BE LISTED AND CHARGED TO THE PITCHING RECORD OF THE SUBSTITUTE PITCHER OF ACTION WHEN THE OUTS OCCUR.

NO PITCHER SHALL BE SUBJECT TO PENALTY for exceeding the out limitations through: (a) a scorer's error in compiling records; or (b) should the limit be exceeded on a DOUBLE or TRIPLE play on the pitcher's last out.

NOTE: The extras OUT (S) as circumstances may provide in multiple play sequences ARE NOT CHARGEABLE TO ANY SUCCEEDING PITCHER. Scorers **MUST NOTE** the fact on the pitching records that extra out(s) over the maximum allowed were the results of a double or triple play action.

#### 7.04 Protesting Games

Each league shall adopt rules governing procedure for protesting a game, when a manager claims that an umpire's decision is in violation of these rules. No protest shall ever be permitted on judgment decisions by the umpire. In all protested games, the decision of the League President shall be final.

Even if it is held that the protested decision violated the rules, no replay of the game will be ordered unless in the opinion of the League President the violation adversely affected the protesting team's chances of winning the game.

#### Rule 7.04 Comment:

Whenever a manager protests a game because of alleged misapplication of the rules the protest will not be recognized unless the umpires are notified at the time the play under protest occurs and before the next pitch, play or attempted play. A protest arising on a game-ending play must be filed before the home plate umpire leaves the field.

As it relates to 3.02(c) a protest shall not be allowed on a play where the 18 inch pine tar rule is violated.

As it relates to 9.01(b)(3) the official scorer shall make note of the exact situation at time of protest and if a game is to be resumed from the point of protest that the game resume with exactly the same situation as just before the protested play.

As it relates to General Instructions to Umpires, do not allow criticism to keep you from studying out bad situations that may lead to protested games. Carry your rule book. It is better to consult the rules and hold up the game ten minutes to decide a knotty problem than to have a game thrown out on protest and repl

